



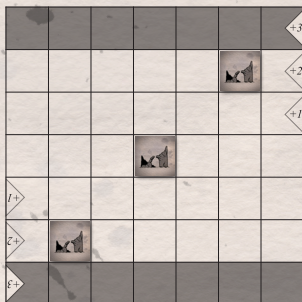
# THE RUINS

*Grey towers looming over the Warlands. Abandoned and decayed, the past grandeur of the fortresses can still be felt. The wind howls through the cracks of crumbling walls and a dark, impalpable force surrounds the ruins. What powers would they bestow, if they were unified under one banner?*

# THE RUINS



Before the Setup Phase, the Ruin Tiles are placed as shown in the illustration below.



## Alternative Victory Condition:

If a player occupies all Ruins at the same time with his own Creatures, he will win the game at the end of his turn. Creatures with Power Level 1 that occupy Ruins will be put immediately into the Reserve.